

FIG. 1

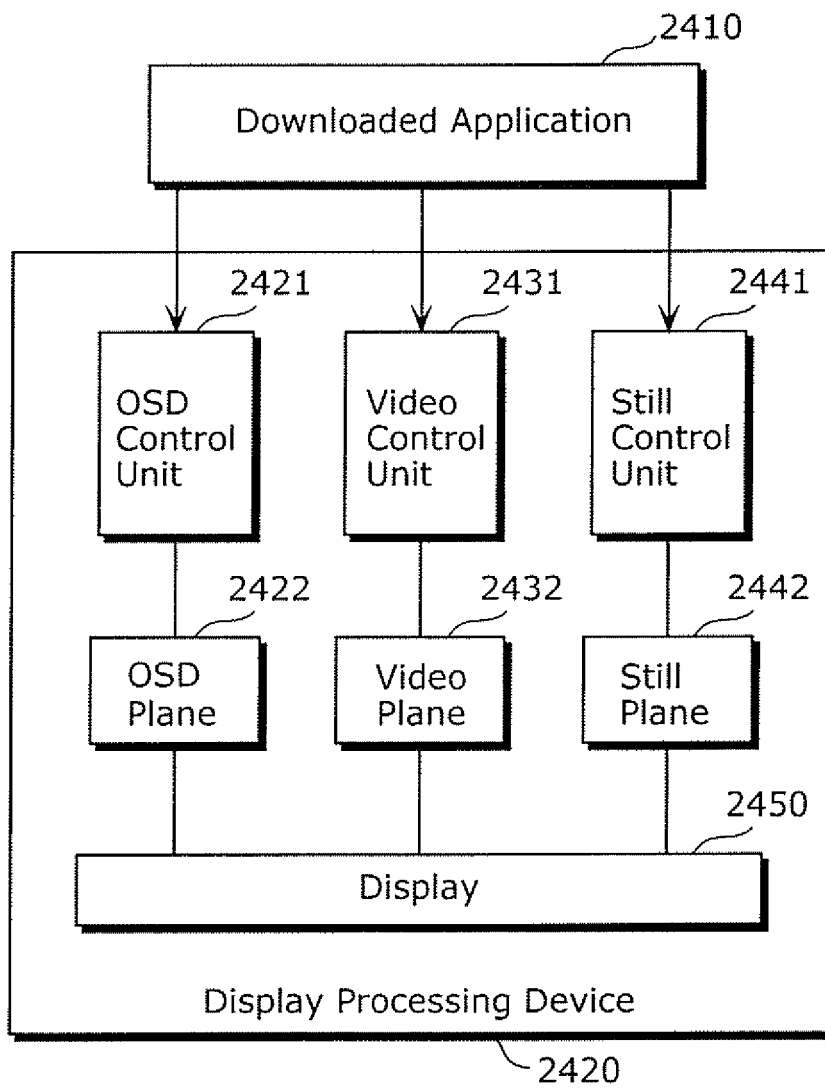


FIG. 2

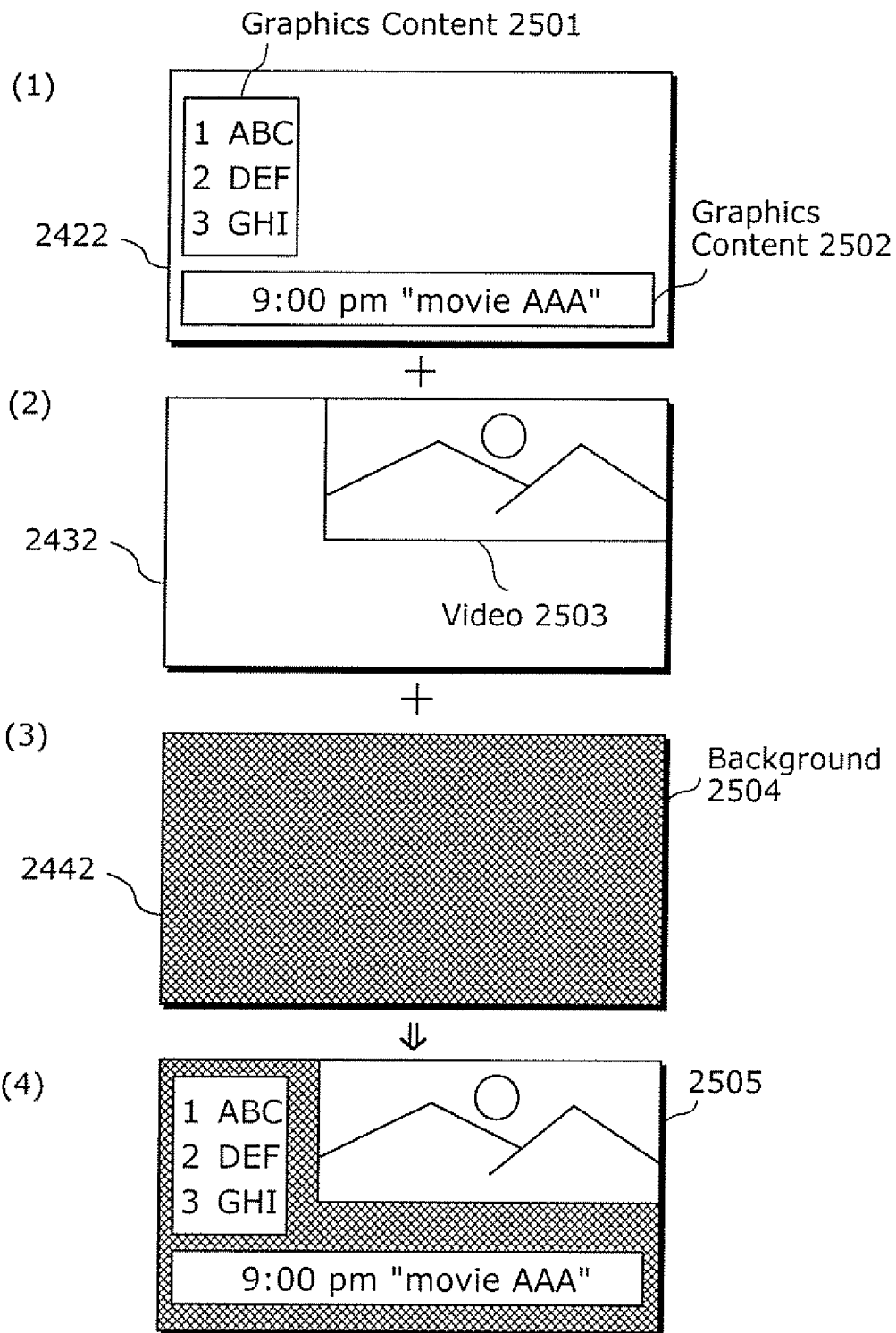


FIG. 3

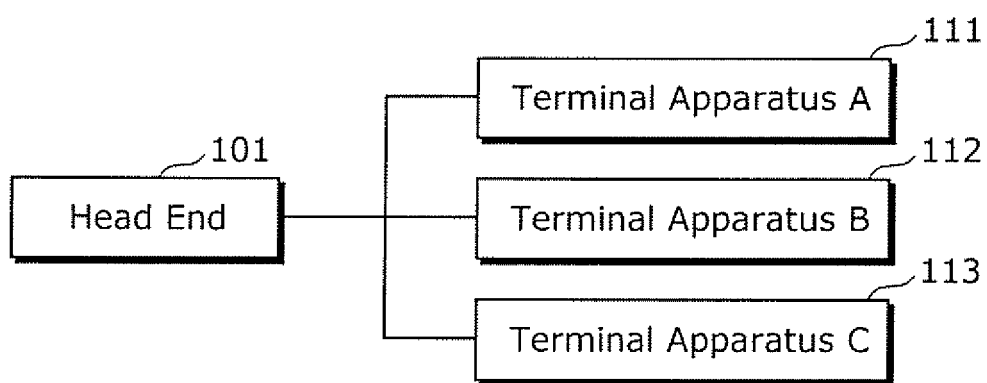


FIG. 4

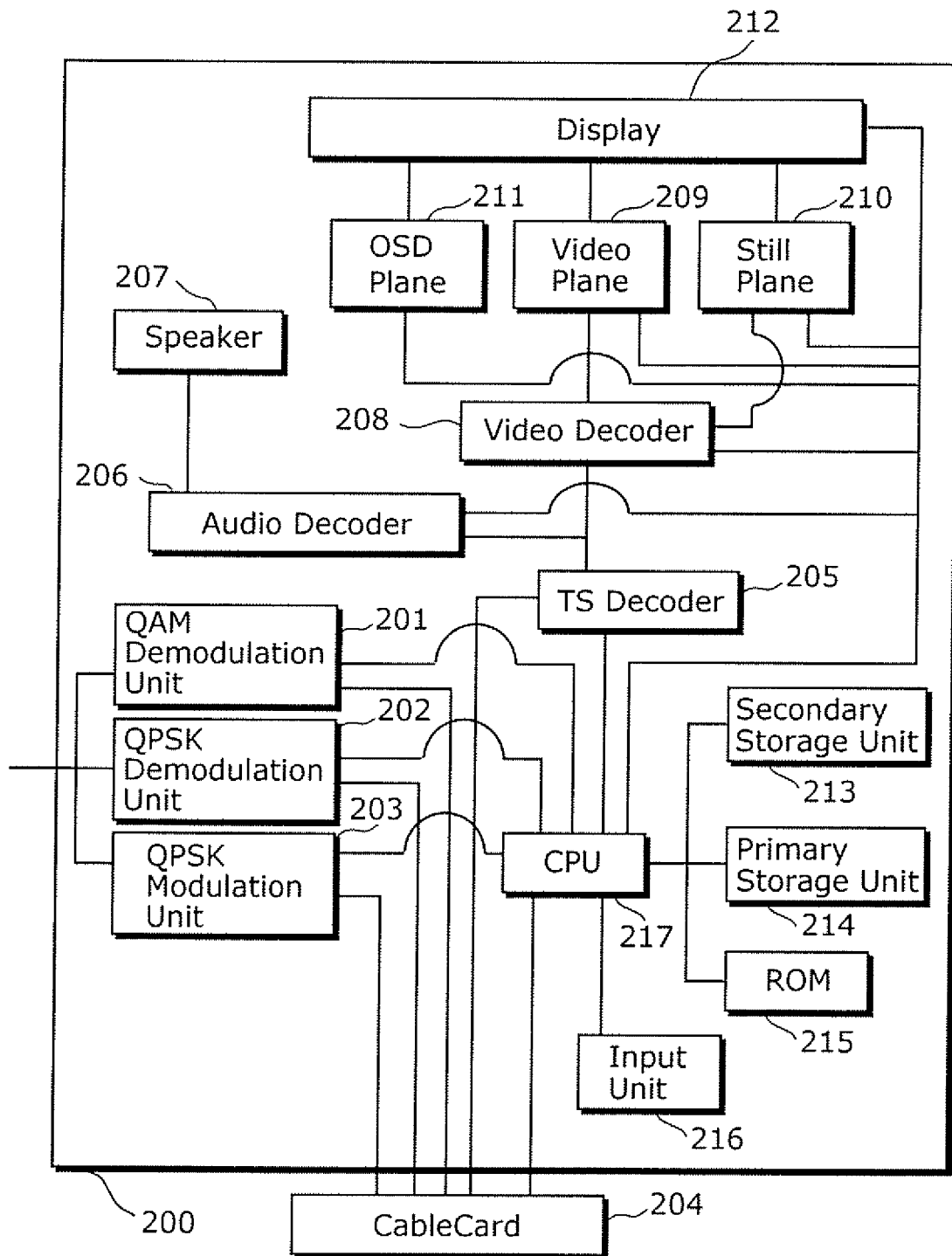


FIG. 5

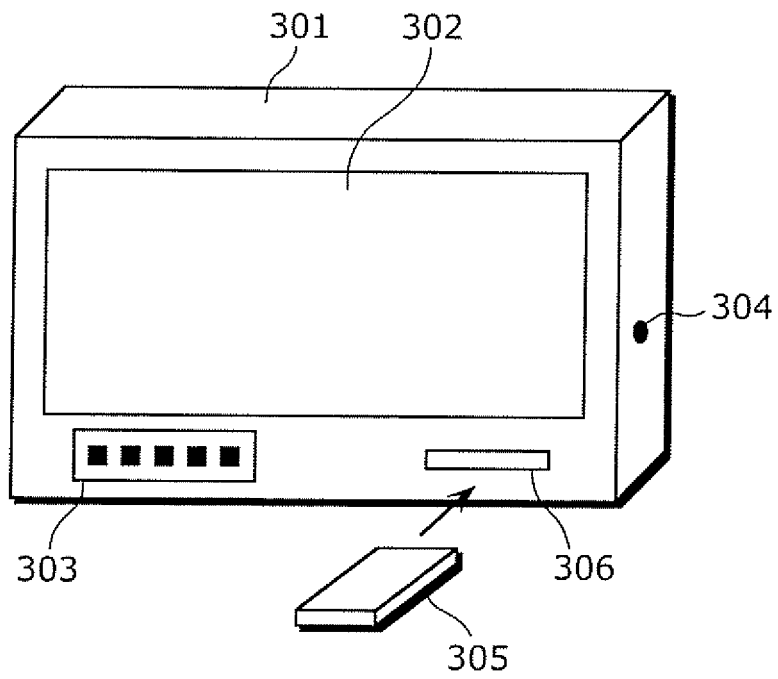


FIG. 6

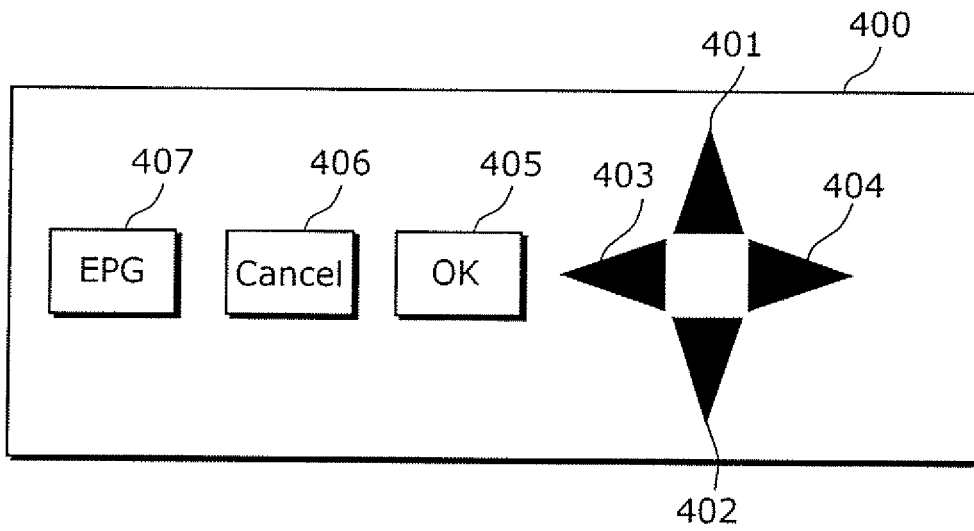


FIG. 7

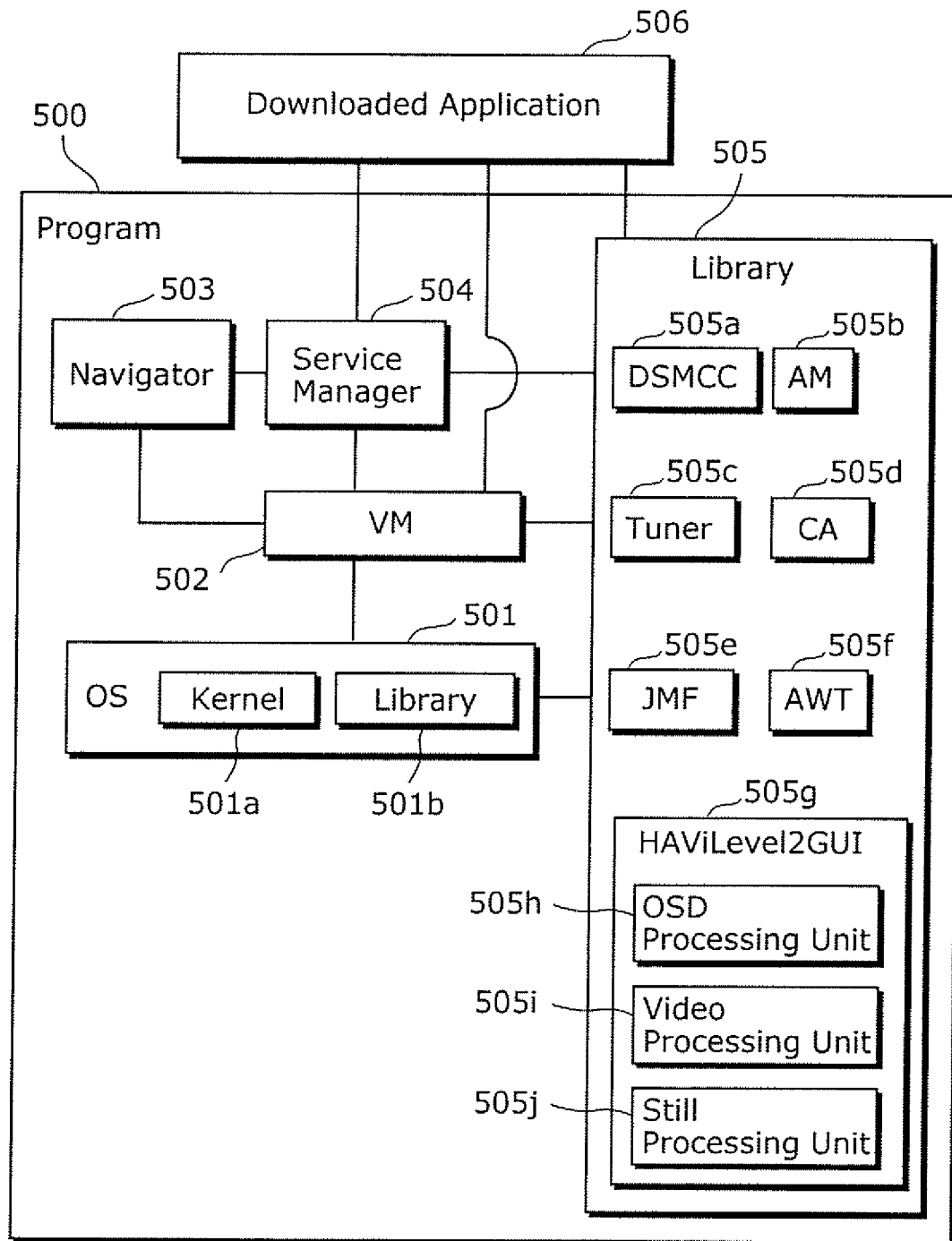


FIG. 8

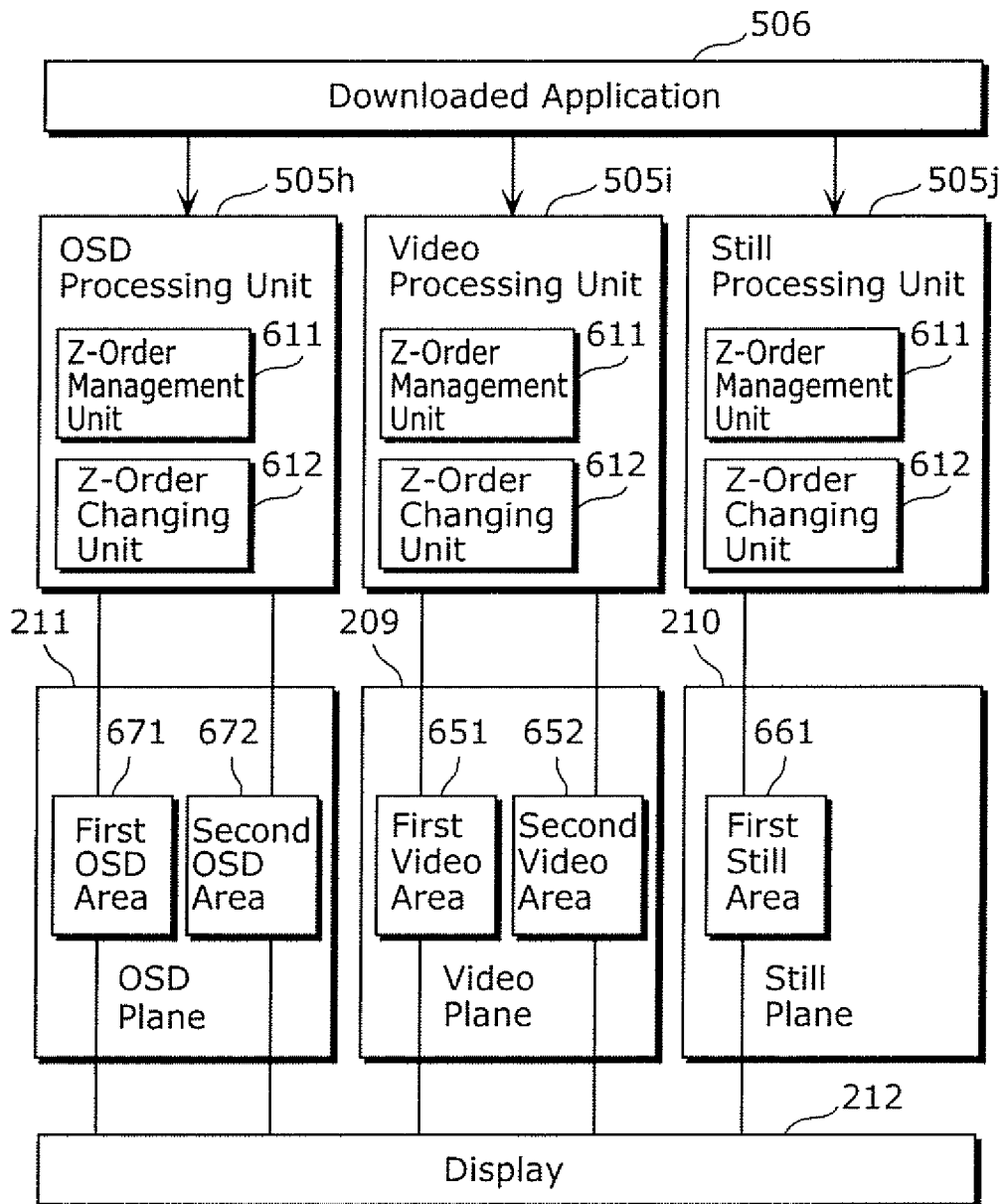


FIG. 9

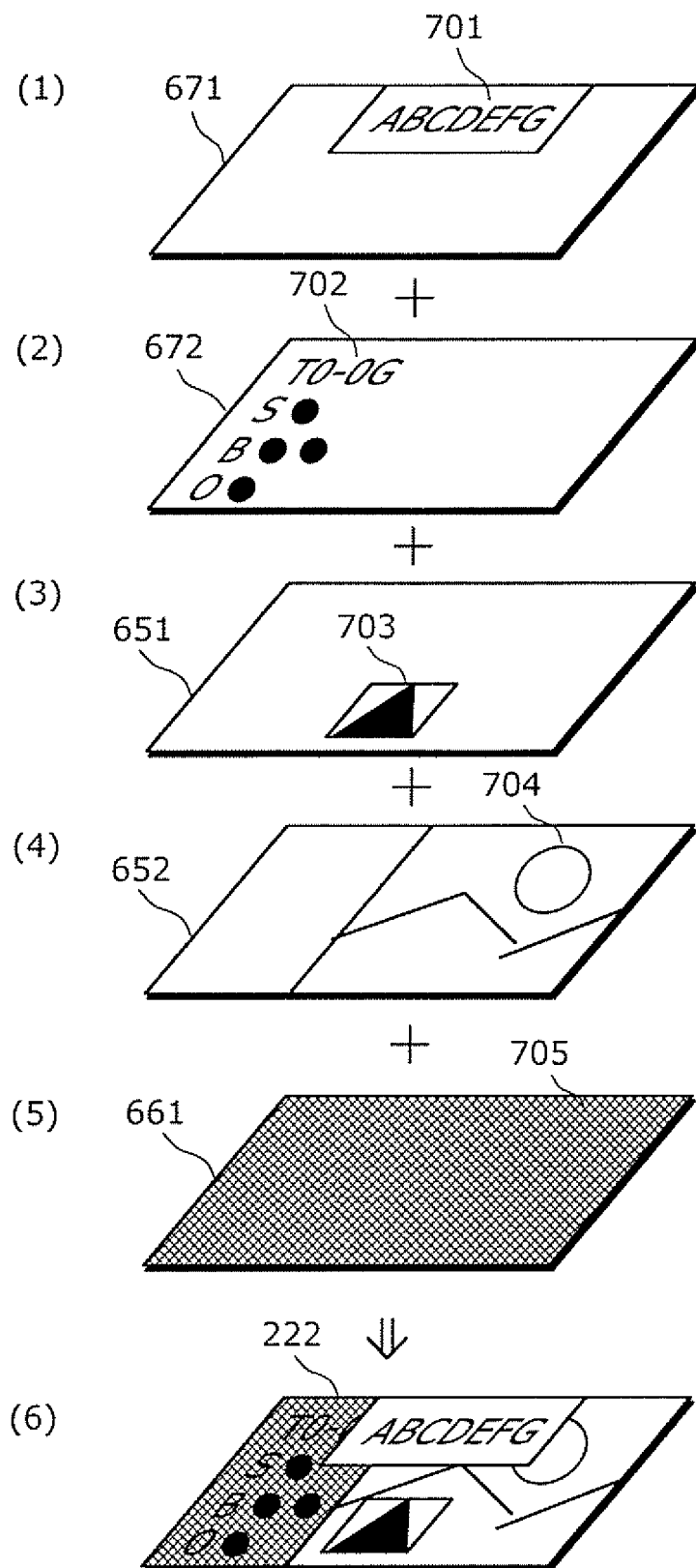


FIG. 10A

	801	802	803
811	Address for First OSD Area 671	1	HGraphicsDevice A
812	Address for Second OSD Area 672	2	HGraphicsDevice B

FIG. 10B

	821	822	823
831	Address for First Video Area 651	1	HVideoDevice A
832	Address for Second Video Area 652	2	HVideoDevice B

FIG. 10C

	841	842	843
851	Address for First Still Area 661	1	HBackgroundDevice A

FIG. 11

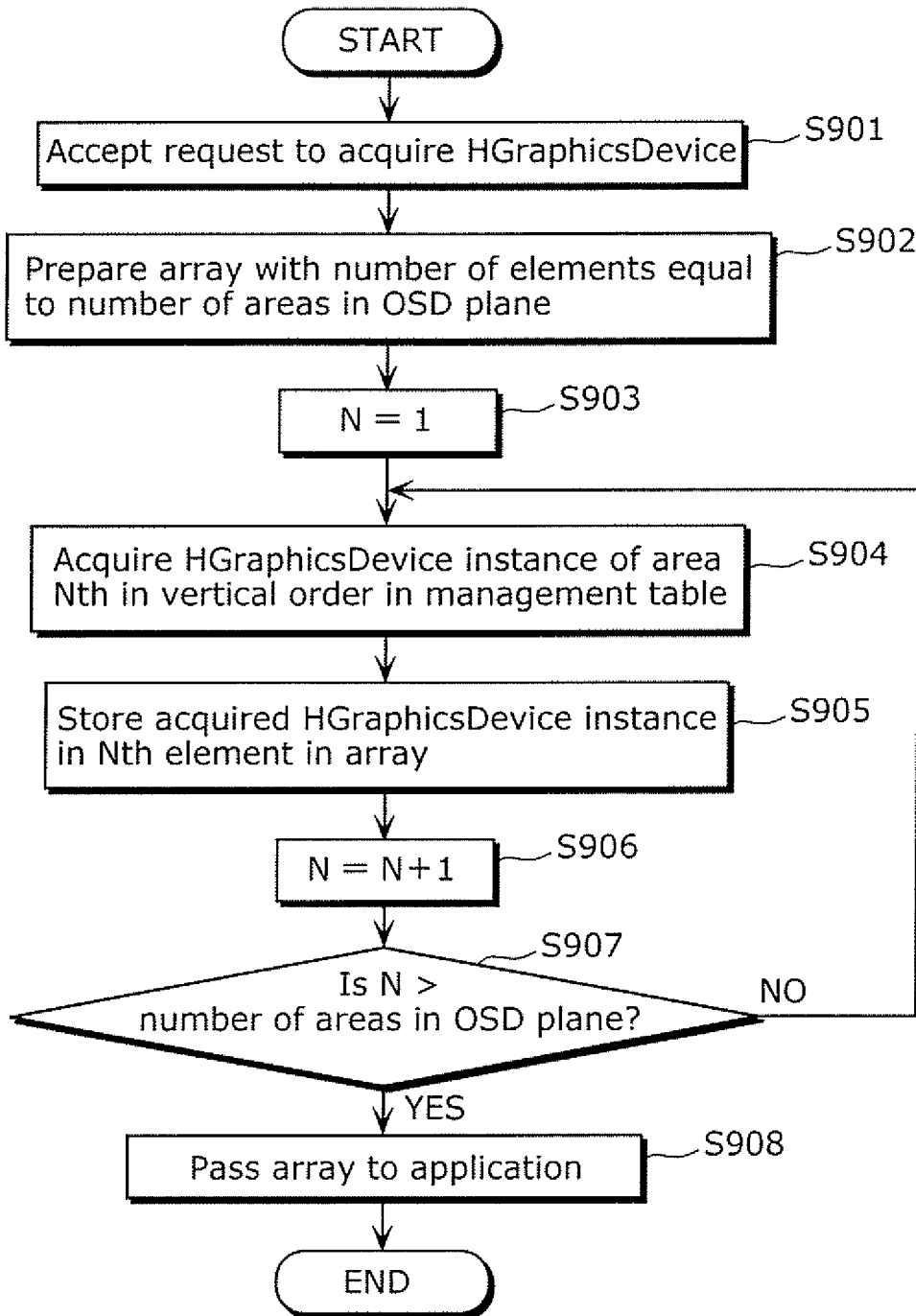


FIG. 12

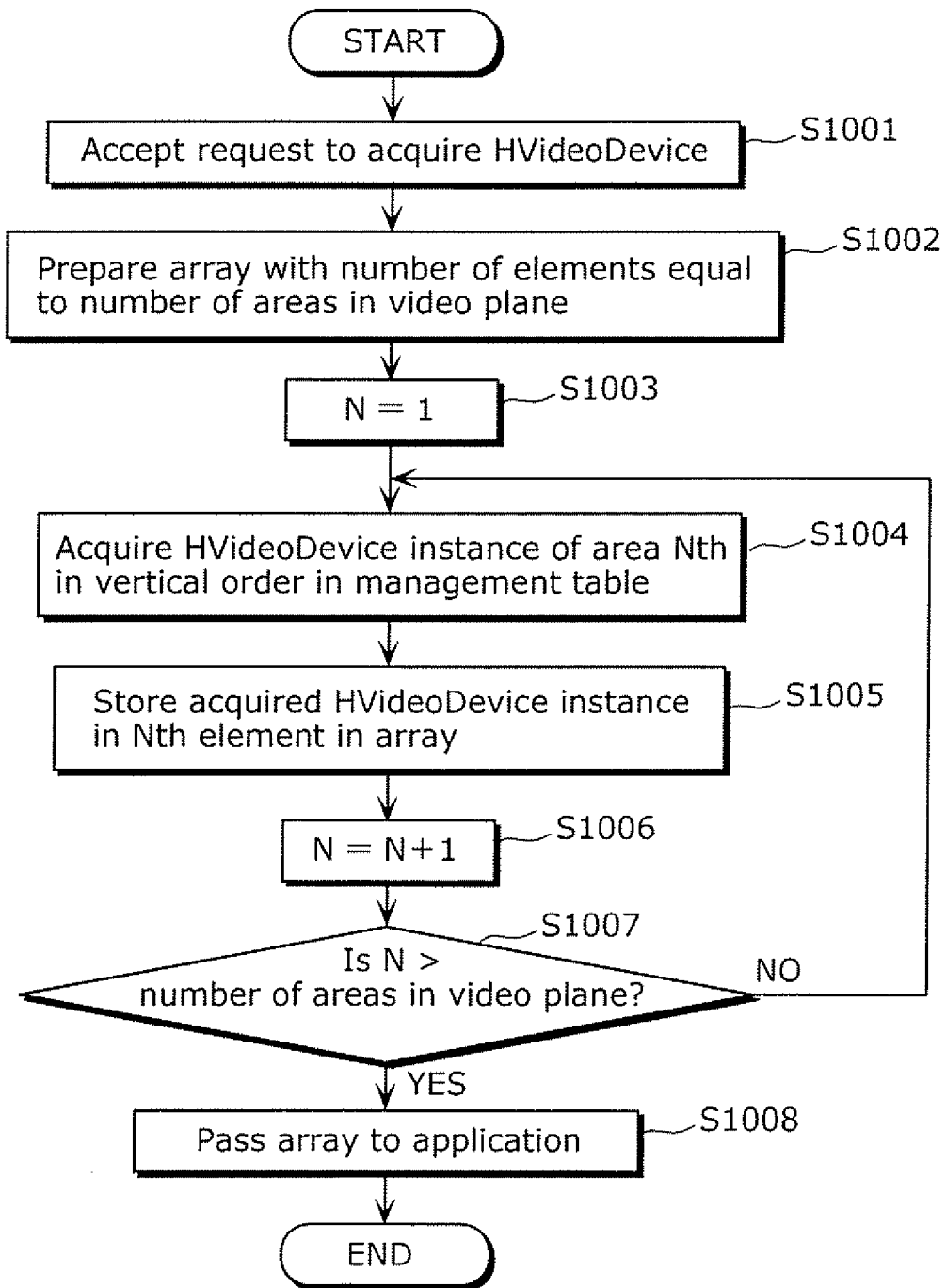


FIG. 13

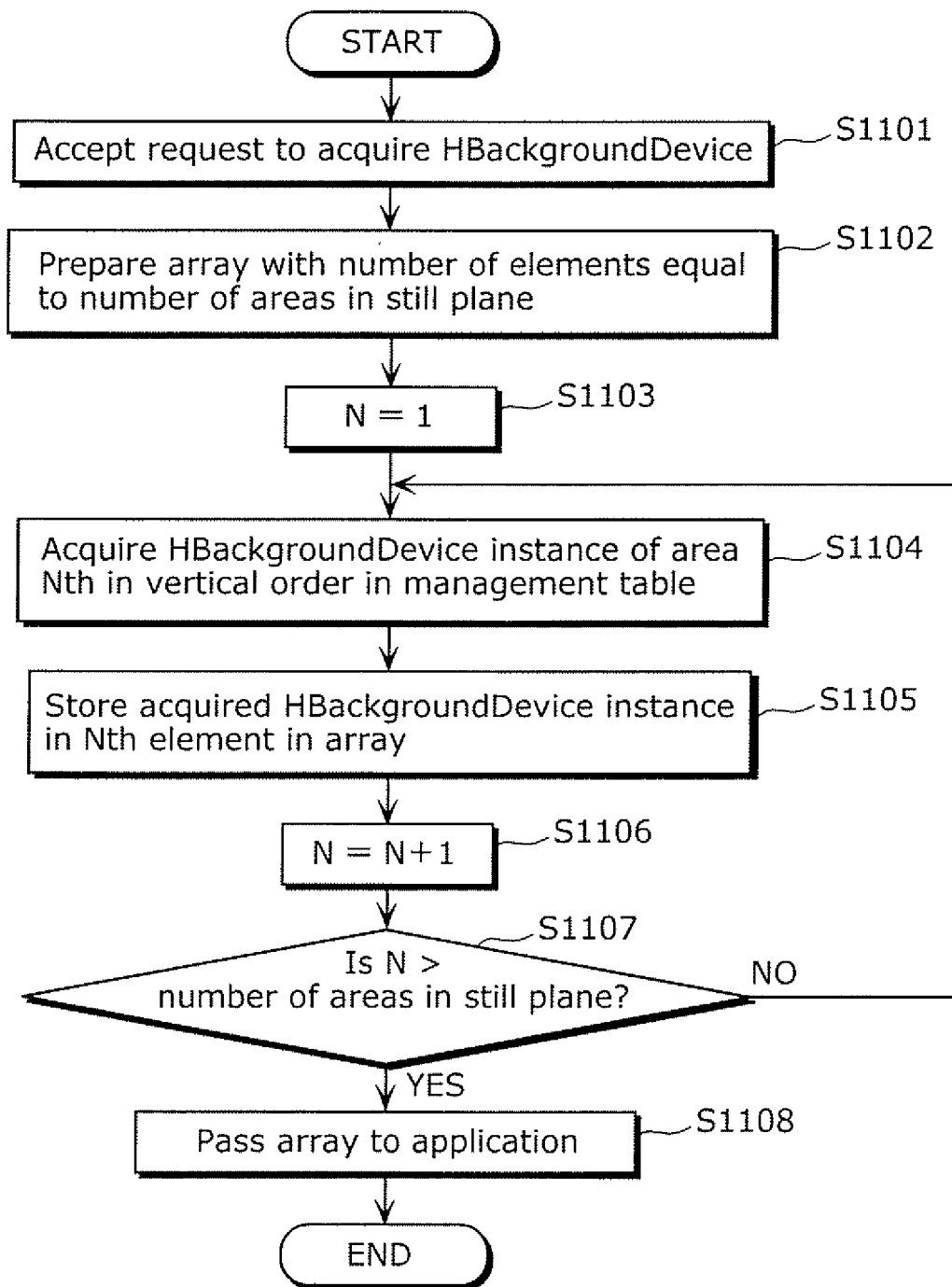


FIG. 14

1	HGraphicsDevice[] device
2	= Hscreen.getHGraphicsDevice();
3	HSceneFactory f = HSceneFactory.getInstance();
4	Hscene s0 = f.getFullScreenScene(device[0]);
5	Graphics g = s0.getGraphics();
6	g.setColor(Color.black);
7	g.drawString("Graphics" , 30, 30);
8	
9	Hscene s1 = f.getFullScreenScene(device[1]);
10	Graphics g = s1.getGraphics();
11	g.setColor(Color.white);
12	g.FillRect(0,0,s1.getWidth(), s1.getHeight());

FIG. 15

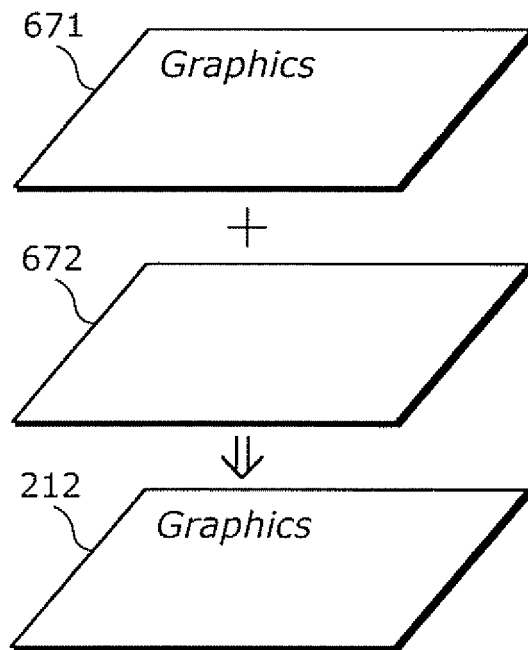


FIG. 16

1	HVideoDevice[] device
2	= Hscreen.getHVideoDevice();
3	Player p1 = device[0].getVideoController();
4	
5	Player p2 = device[1].getVideoController();

FIG. 17

1	HBackgroundDevice[] device
2	= Hscreen.getHBackgroundDevices();
3	HBackgroundConfiguration c =
4	device[0].getCurrentConfiguration();
5	c.setColor(Color.blue);

FIG. 18

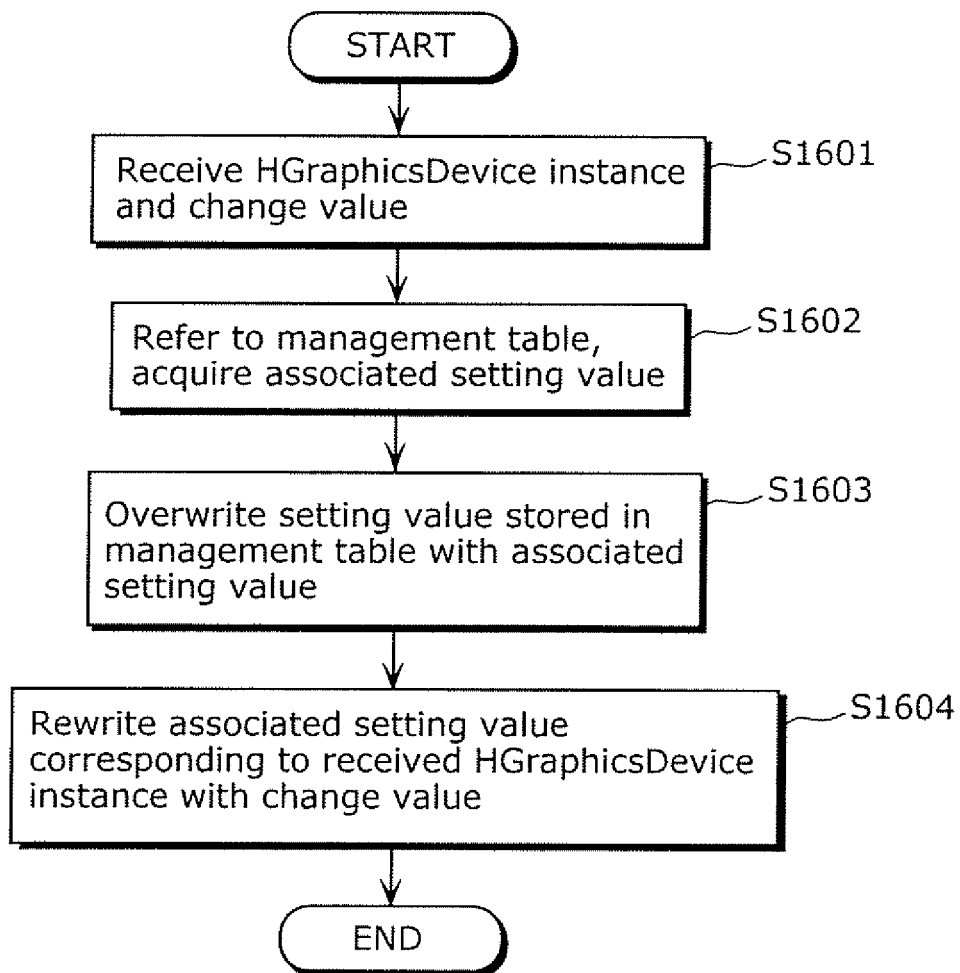


FIG. 19

(1)

	801	802	803
811	Address for First OSD Area 671	2	HGraphicsDevice A
812	Address for Second OSD Area 672	2	HGraphicsDevice B



(2)

	801	802	803
811	Address for First OSD Area 671	2	HGraphicsDevice A
812	Address for Second OSD Area 672	1	HGraphicsDevice B

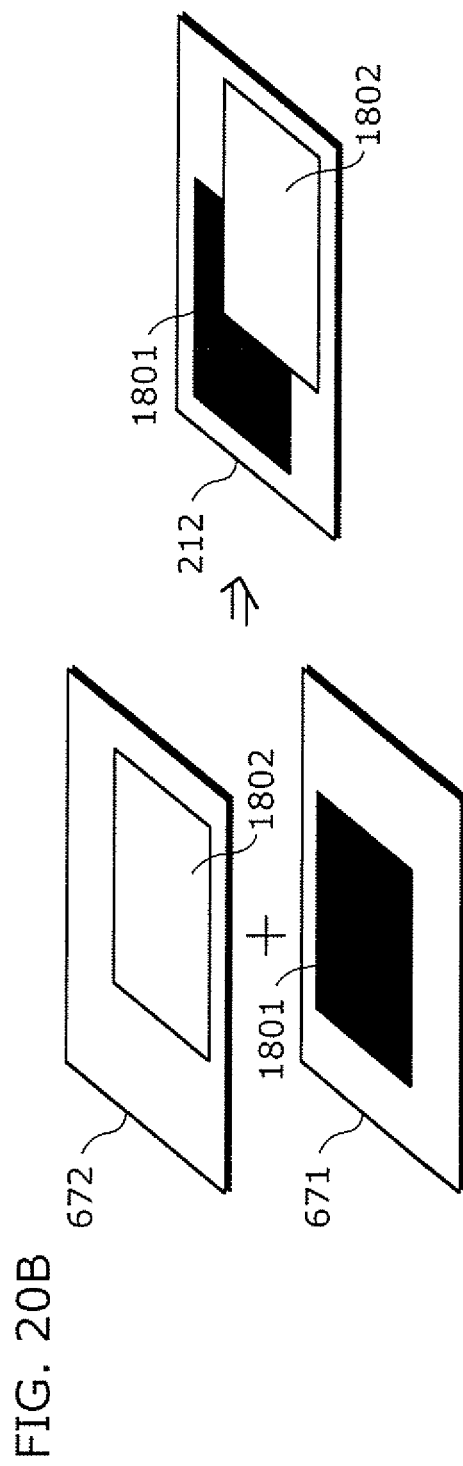
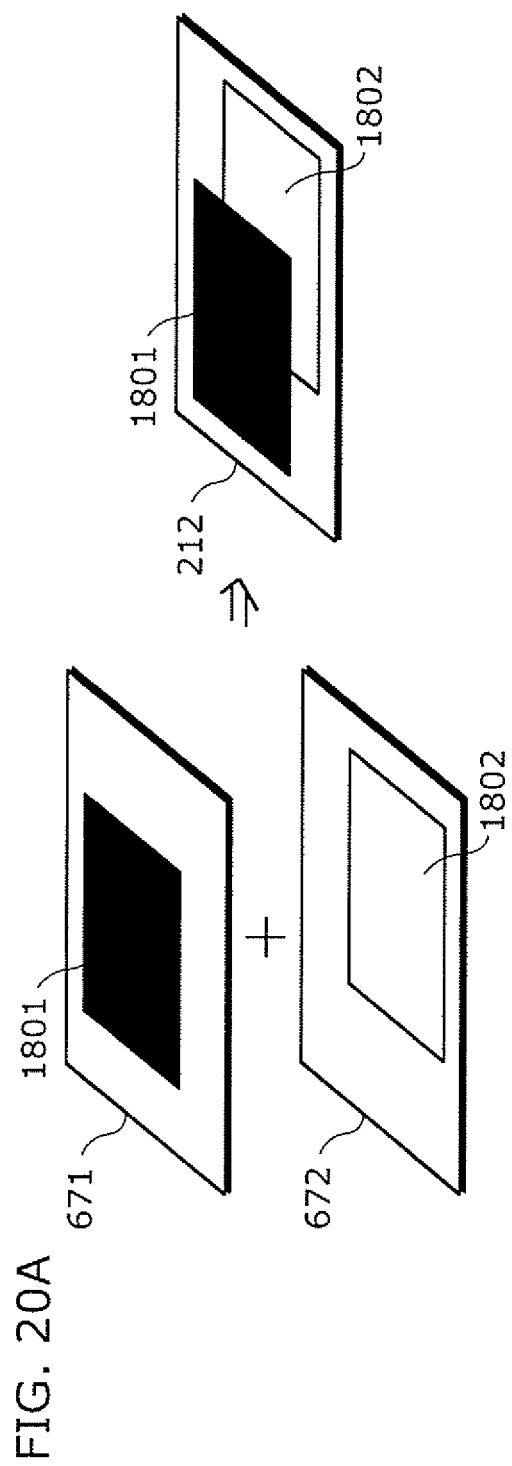


FIG. 21

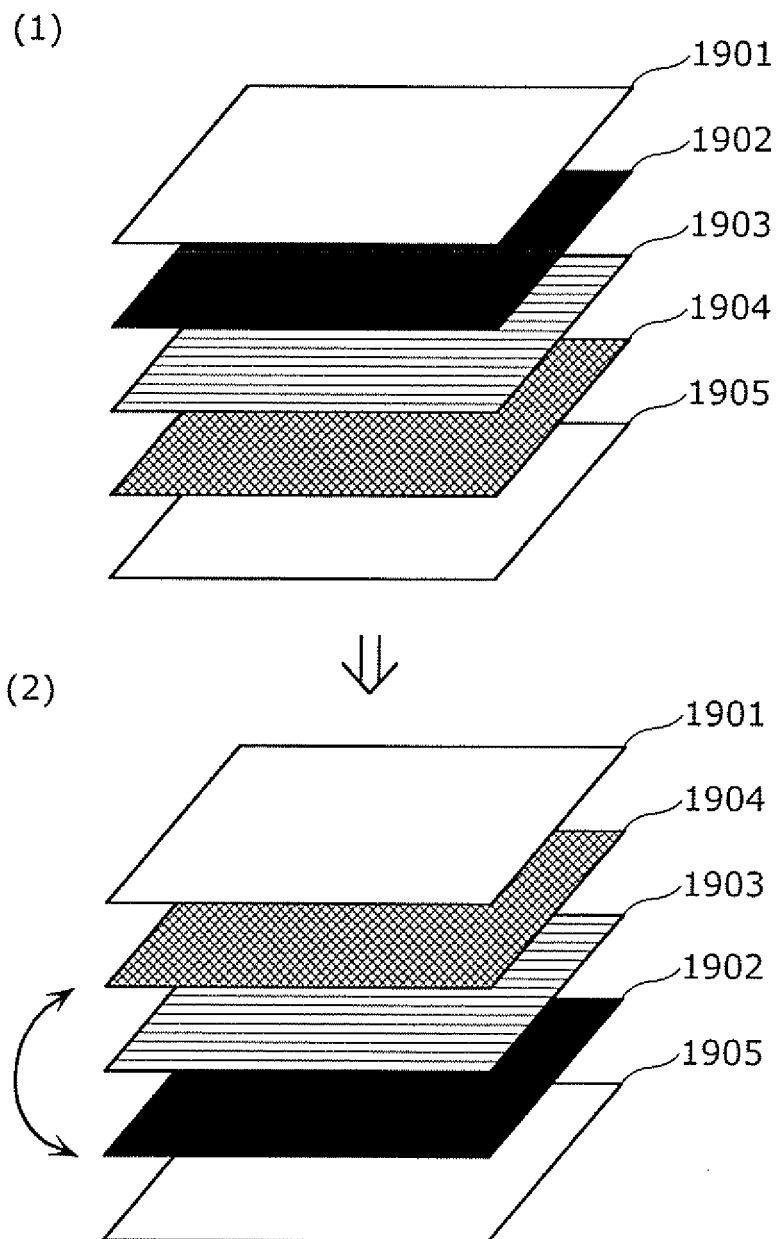


FIG. 22

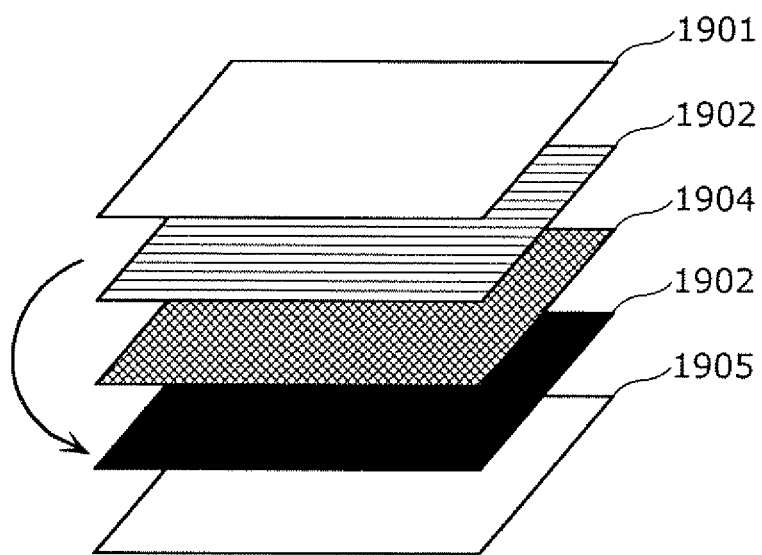


FIG. 23

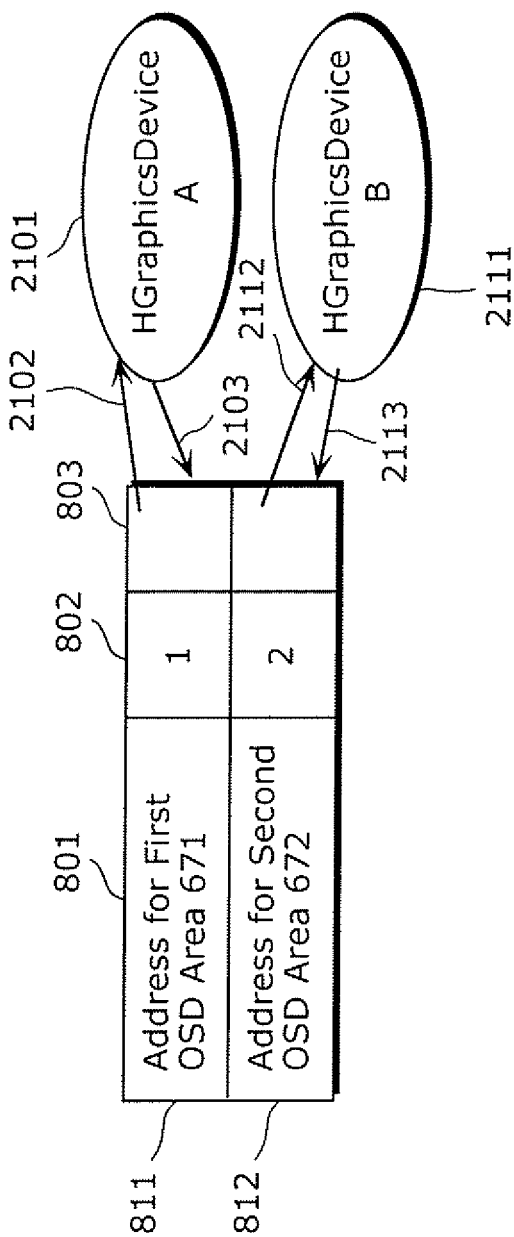


FIG. 24

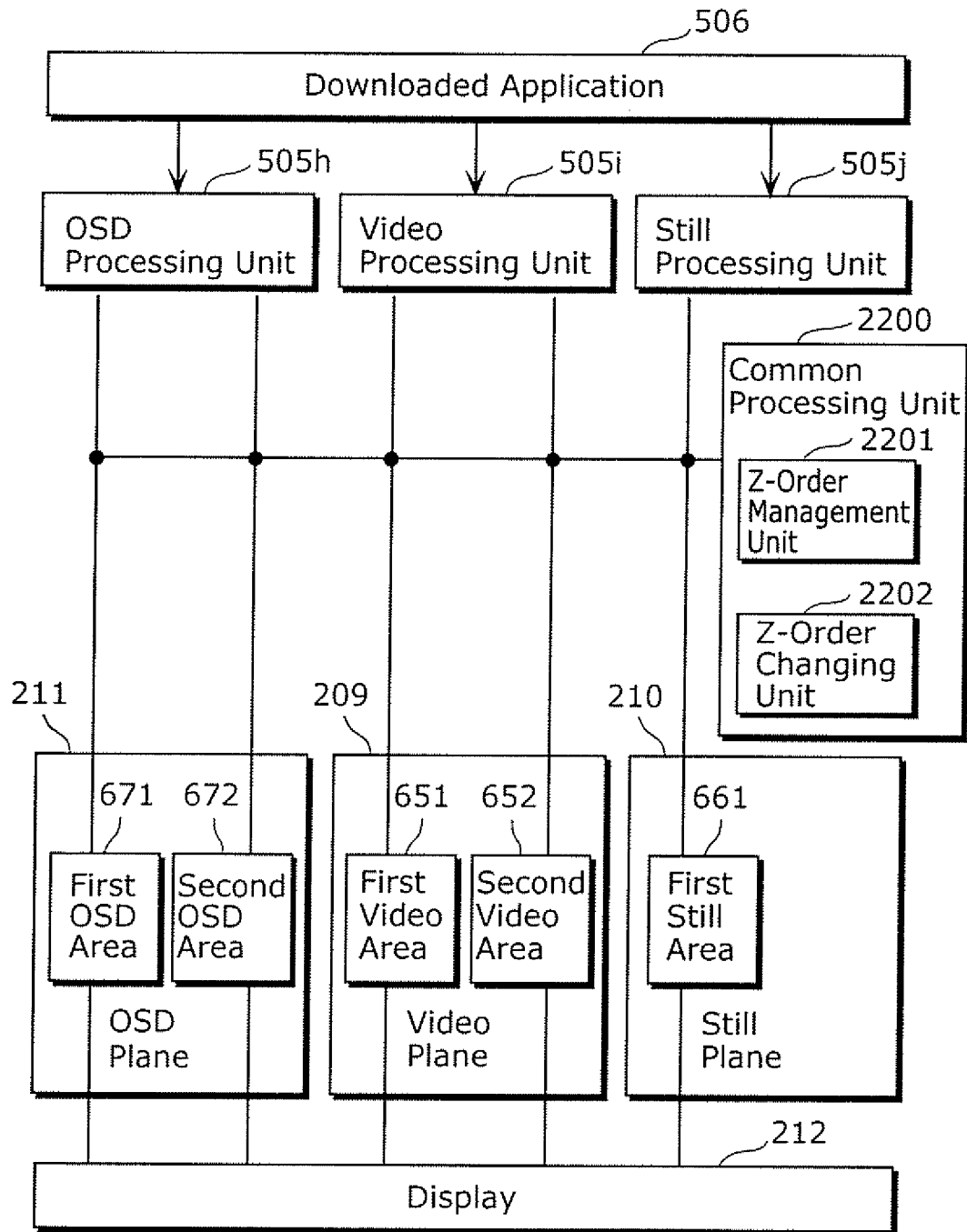


FIG. 25

	2301	2302	2303
2311	Address for First OSD Area 671	1	HGraphicsDevice A
2312	Address for First Video Area 651	2	HVideoDevice A
2313	Address for Second OSD Area 672	3	HGraphicsDevice B
2314	Address for Second Video Area 652	4	HVideoDevice B
2315	Address for First Still Area 661	5	HBackgroundDevice A